## Solution for 3.1 Claymore (Answer = ZEBRA)

The numbers represent the number of mines in the  $8\ \text{squares}$  around the squar  $e\ \text{with}$ 

the number, a la minesweeper. Complete the game, and mark down the squares with mines.

This spells out "SOLUTIONISZEBRA" in Braille. Note that every 3rd column is a blank spacer.